



Cumberland's First Ever Cricket/501 Dart League

We will be known as the Queen City Dart League

There are thirteen (13) games per match

HOME TEAM: _____ AWAY TEAM: _____ DATE: _____

HOME TEAM													
PLAYER	501		Cricket		501		Cricket		501		Cricket		Team Cricket
	1		3			1	2		4		4		1
		3	1		3		4			4		2	3
		1		3		3		2		2		2	5
	3			1	1		4	2				4	7
W/L													

WINS

AWAY TEAM													
PLAYER	501		Cricket		501		Cricket		501		Cricket		Team Cricket
		4	2		4		1		3		1		2
	2		4		2		3		1		3		4
	4			2	2		3		3		1		6
		2		4		4		1	1			3	8
W/L													

WINS

Format of Play:

Eash Team must consist of 4 players with each team carrying the maximum of 2 subs at any time. You can add and drop players at anytime of the season.

ONLY 4 players per team will play each night.

with each of the 4 players playing 7 games= 3 cricket, 3 501 and 1 team cricket game.

THE 4 PLAYERS THAT START THE MATCH MUST PLAY THE ENTIRE MATCH.

A Ghost may also be used if there is not a 4th player for any reason, as you can still play the match and push the button skipping the ghost players turn. It will avoid forfeits.

ALL STATS will be kept in the dartboards and there will be no paper score sheets.

Cricket/200 will be played

501 Stacked 4 scores will be played by one of the following ways to be decided.

501 Open In/ Open Out

501 Double In/ Double Out

501 Open in/ Double Out

or 501 open in/ open out Freeze rules

Freeze-Out Rule

1. Freeze-rule applies to all "01" games. The freeze rule means when your score reaches zero, your partners remaining score must not be any higher than the combined score of the opposing team. You can win on a tie. Also, you can pass any darts at any time or throw your darts for that round as long as you do not take the game out. If you take the game out while you are frozen, your team loses that game.

Freeze Rule Example:

Player 1 Player 2 Player 3 Player 4

Bill Kevin Vance Steve

20 20 100 20

1. Player #1 Bill, is Frozen because his partner Vance remaining score (100) is greater than the combined score of opposing team, Kevin and Steve (40).

2. Player #1 Bill can throw her darts for that round as long as she does not take the game out. She can also pass any darts she wishes.

TEAM CAPTAINS:

The Team Captain will be responsible for the following:

1. Collecting nightly team fees from their team members.
2. Home team captain will collect the match dues and turn in to Marty Shook or Leasa Haskin before the matches conclude on each league night.
3. Team captains will be responsible for entering team lineup in the machine. This includes entering any substitute's name, in full, into the lineup.

DUES:

Dues for the league is \$2 per person= \$8 per team each week. The dues will be used for Award and the league Party. The team captain is responsible for the Dues and the league will not have any dealings with any other party.

GENERAL RULES

1. If a Player is caught playing under an incorrect name, the team will forfeit all games of the match. Playing under an incorrect name means anything other than your FIRST and LAST NAME.
2. The Galaxy 2 & 3 Dartboards are easy to back up in case the board skips a dart or such..
it's an easy fix (Back it up and let's play)
3. Any machine resets, tilts, or malfunctions due to intentional or non-intentional player action shall result in the loss of a game for the team committing the action. Non-intentional means if you hit, kick, etc.. the machine and it resets or malfunctions, you lose whether you intended it or not.
4. Any physical violence and the player and/or team will be expelled from the league and forfeit all points and monies paid.
5. Abuse of equipment, poor sportsmanship, or unethical conduct will not be tolerated and is grounds for forfeiture of a game, a match, or expulsion from the league.
6. If a match resets due to power failure or other reasons beyond player control, the game will be started over (replayed from the start).
7. Penalties for rule violations will be decided by the League Director.
8. Protests, rules violations, and Problems with anything not addressed in these rules will be decided by appointed Players Committee. Team Captains and League Members should

contact the League Director for any of these problems.

9. Matches will Start on Monday's at 7:30 please allow 15 minute grace period to allow the other team to arrive to avoid forfeits.

10. All decisions by the League Director are FINAL.

ETIQUETTE:

1. Harassment from players or spectators will not be tolerated. Each team is responsible for their spectators and players.
2. No foul or abusive language will be tolerated.
3. Abuse of the equipment, poor sportsmanship, or unethical conduct are grounds for forfeiture of a turn, a game, a match, or expulsion from the league.
4. Physical violence will not be tolerated and will result in expulsion from the league.
5. If opposing player is disrupting a player's turns, their team captain should warn opposing team captain of the problem. If the opposing team captain cannot resolve the problem after a warning, the opposing team captain shall remove their problem player from the match. If a player is removed they forfeit the rest of their games; they cannot be replaced.
6. The Bar (GFC) can kick you out for any reason and it's out of the leagues hands.
7. The League can suspend fine and or banned anyone for any reason.
8. All decisions by the League Director are FINAL.

PROTESTS:

1. When any team captain calls for a ruling , it must be done immediately to the League Director. Do not wait until the next day or your point will be moot.

Playoffs:

Will have 4 Teams

Week 1 Semi-Finals

4th Best Record at Best Record and 3rd Best Record at 2nd Best Record.

Week 2 Championship Finals

These rules are the result of multiple seasons of problems occurring and solutions provided. Inevitably, situations will arise with no clear answer. Those situations will be dealt with by the League Director. We are trying to have fun and past experiences have made necessary nearly every rule listed. New situations will necessitate updating rules and that on-going process involves everyone in this league. If you feel something has been overlooked, please contact your Team Captain or the League Director of what is wrong, and make suggestions of how it could be better.

AS YOUR LEAGUE DIRECTOR, I will try to be fair on any decisions that we may encounter and in any situation that seems fit, will use the appointed 3 Member Board to make any decisions as needed.

REMEMBER...

WE PLAY LEAGUE DARTS FOR FUN AND ENJOYMENT.

PLEASE USE GOOD SPORTSMANSHIP!